

## ABBREVIATION AND ITS CATEGORIES

**Waypoint (WP) Button** → Selecting the WP button changes the type of the point to be added to waypoint. The identifier defaults to WP.

**Hazard (HZ) Button** → Selecting the HZ button changes the type of the point to be added to hazard. The identifier defaults to a Tower Under 1000 feet TU.

**Control Measure (CM) Button** → Selecting the CM button changes the type of the point to be added to control measure. The identifier defaults to a Check Point CP.

**Targets/Threats (TG) Button** → TG include graphics for depicting the location of Targets found during the conduct of a mission or for depicting the location of known or templated threat systems

### **Waypoint (WP)**

Identifier (IDENT)	Point Name
CC	Communications
	Check Point
LZ	Landing Zone
PP	Passage Point
RP	Release Point
SP	Start Point
WP	Waypoint

### **Hazard (HZ)**

Identifier (IDENT)	Point Name
TO	Tower Over 1000'
TU	Tower Under 1000'
WL	Wires Power
WS	Wires
	Telephone/Electric

## **Control Measure (CM)**

### Several Control Measures:

Identifier (IDENT)	Point Name
AP	Air Control Point
AG	Airfield General
AI	Airfield Instrument
AL	Lighted Airport
AA	Assembly Area
BN	Battalion
BP	Battle Position
BR	Bridge or Gap
BD	Brigade
CP	Checkpoint
CO	Company
CR	Corps
DI	Division
FF	FARP Fuel Only
FM	FARP Ammo Only
FC	FARP Fuel and Ammo
FA	Forward Assembly Area
GL	Ground Light/Small Town
HA	Holding Area
NB	NBC Area
ID	IDM Subscriber
BE	NDB Symbol
RH	Railhead Point
GP	Regiment or Group
US	US Army

### Friendly Control Measures:

Identifier (IDENT)	Point Name
AD	Friendly Air Defense
AS	Friendly Air Assault
AV	Friendly Air Cavalry
AB	Friendly Airborne
AM	Friendly Armor
CA	Friendly Armored Cavalry
MA	Friendly Aviation Maintenance
CF	Friendly Chemical
DF	Friendly Decontamination

EN	Friendly Engineers
FW	Friendly Electronic Warfare
WF	Friendly Fixed Wing
FL	Friendly Field Artillery
AH	Friendly Attack Helicopter
FG	Friendly Helicopter, General
HO	Friendly Hospital
FI	Friendly Infantry
MI	Friendly Mechanized Infantry
MD	Friendly Medical
TF	Friendly Tactical Operations Center
FU	Friendly Unit

EM	Enemy Mechanized Infantry
EX	Enemy Medical
ET	Enemy Tactical Operations Center
EU	Enemy Unit

### Targets/Threats (TG)

Identifier (IDENT)	Point Name
TG	Target Point
AX	AMX-13 Air Defense Gun
AS	Aspide SAM System
AD	Friendly Air Defense Unit
GP	Gepard Air Defense Gun
G1	Growth 1
G2	Growth 2
G3	Growth 3
G4	Growth 4
SD	Spada SAM System
83	M1983 Air Defense Gun
U	Unknown Air Defense Unit
S6	2S6 / SA-19 Air Defense Unit
AA	Air Defense Gun
GU	Generic Air Defense Unit
MK	Marksman Air Defense Gun
SB	Sabre Air Defense Gun
GS	Self-Propelled Air Defense Gun
GT	Towed Air Defense Gun
ZU	ZSU-23-4 Air Defense Gun
NV	Naval Air Defense System
SR	Battlefield Surveillance Radar
TR	Target Acquisition Radar
70	RBS-70 SAM System

### Enemy Control Measures:

Identifier(IDENT)	Point Name
F1	Artillery Firing Point 1
F2	Artillery Firing Point 2
ES	Enemy Air Assault
EV	Enemy Air Cavalry
ED	Enemy Air Defense
EB	Enemy Airborne
EC	Enemy Armored Cavalry
AE	Enemy Armor
ME	Enemy Aviation Maintenance
CE	Enemy Chemical
DE	Enemy Decontamination
EE	Enemy Engineers
WR	Enemy Electronic Warfare
EF	Enemy Field Artillery
WE	Enemy Fixed Wing
EK	Enemy Attack Helicopter
HG	Enemy Helicopter, General
EH	Enemy Hospital
EI	Enemy Infantry

<b>BP</b>	<b>Blowpipe SAM System</b>
<b>BH</b>	<b>Bloodhound SAM System</b>
<b>CH</b>	<b>Chapparral SAM System</b>
<b>CT</b>	<b>Crotale SAM System</b>
<b>C2</b>	<b>CSA-2/1/X SAM System</b>
<b>HK</b>	<b>Hawk SAM System</b>
<b>JA</b>	<b>Javelin SAM System</b>
<b>PT</b>	<b>Patriot SAM System</b>
<b>RE</b>	<b>Redeye SAM System</b>
<b>RA</b>	<b>Rapier SAM System</b>
<b>RO</b>	<b>Roland SAM System</b>
<b>1</b>	<b>SA-1 SAM System</b>
<b>2</b>	<b>SA-2 SAM System</b>
<b>3</b>	<b>SA-3 SAM System</b>
<b>4</b>	<b>SA-4 SAM System</b>
<b>5</b>	<b>SA-5 SAM System</b>
<b>6</b>	<b>SA-6 SAM System</b>
<b>7</b>	<b>SA-7 SAM System</b>
<b>8</b>	<b>SA-8 SAM System</b>
<b>9</b>	<b>SA-9 SAM System</b>
<b>10</b>	<b>SA-10 SAM System</b>
<b>11</b>	<b>SA-11 SAM System</b>
<b>12</b>	<b>SA-12 SAM System</b>
<b>13</b>	<b>SA-13 SAM System</b>
<b>14</b>	<b>SA-14 SAM System</b>
<b>15</b>	<b>SA-15 SAM System</b>
<b>16</b>	<b>SA-16 SAM System</b>
<b>17</b>	<b>SA-17 SAM System</b>
<b>SM</b>	<b>SAMP SAM System</b>
<b>SC</b>	<b>SATCP SAM System</b>
<b>SP</b>	<b>Self-Propelled SAM System</b>
<b>SH</b>	<b>Shahine/R440 SAM System</b>
<b>SS</b>	<b>Starstreak SAM System</b>
<b>TC</b>	<b>Tigercat SAM System</b>
<b>ST</b>	<b>Stinger SAM System</b>
<b>SA</b>	<b>Towed SAM System</b>
<b>VU</b>	<b>Vulcan Air Defense Gun</b>